

JONSYs

EQUIPMENT

TABLE OF CONTENTS

TABLE OF CONTENTS	2
COINAGE	3
Table 1: Coinage.....	3
CLOTHING	4
Table 2: Standard Clothing.....	4
CARRYING CONTAINERS	5
Table 3: Carrying Containers.....	5
MISCELLANEOUS EQUIPMENT	6
Table 4: Miscellaneous Equipment.....	6
Table 5: Musical Instruments.....	7
Table 6: Religious Items.....	7
Table 7: Camping Gear.....	8
WEAPONRY	9
Table 8: Melee Weapons.....	9
Table 9: Missile Weapons	9
Table 10: Weapon Accessories	10
ARMOUR AND SHIELDS	11
Table 11: Armour	11
Table 12: Helms.....	11
Table 13: Shields	12
LIVESTOCK AND TRAVEL	13
Table 14: Livestock	13
Table 15: Animal Training.....	13
Table 16: Tack and Harness.....	13
Table 17: Transport.....	14
FOOD, DRINK AND LODGING	15
Table 18: Food.....	15
Table 19: Drink.....	15
Table 20: Accommodation, Nightly, excluding food.....	15
Table 21: Accommodation, monthly rent.....	15

COINAGE

The bulk of coinage in use is minted copper coins, based around the copper 'bit', roughly equivalent to £1 in value. Below this is the half bit (half), and also the penny and t'penny (1/10 and 1/5 bit respectively). There is also a 5 bit coin.

In silver the coins start with the silver penny, worth 20 bit, and go up to the crown, at 1000 bit! Rarely seen, there are also a few gold coins, used for trade between rich merchants and nobles. These range from the Noble (5000 bit) to the Dragon (125000 bit).

Most goods are priced in pennies, a few in silver pennies (denoted 's'). Such goods are expensive, special items, and may not always be available.

A full list of coins and their values are as follows:

Table 1: Coinage

Name	Type	Weight	Value				Size
			Penny	Bit	Silver	Gold	
Penny	Copper	0.10	1				5p (new)
T'penny	Copper	0.10	2				5p (new)
Half	Copper	0.10	5				1p
Bit	Copper	0.20	10	1			2p
Five	Copper	0.20	50	5			20p
Silver Penny	Silver	0.15	200	20	1		1p
Shilling	Silver	0.25	1000	100	5		5p (old)
Double	Silver	0.40		200	10		2p
Half Crown	Silver	0.50		500	25		10p
Crown	Silver	0.75		1000	50		50p
Noble	Gold	0.50		5000	250	1	£1
Half Sovereign	Gold	0.75			500	2	£2
Sovereign	Gold	1.00			1250	5	£2
Wheel	Gold	1.50				10	
Dragon	Gold	3.00				25	

Larger transactions are often carried out with letters of credit, rather than actual coinage.

Very few gold coins actually change hands.

The designs of the minting have varied slightly over the years, indeed, there are often several different minting of the same coin in use at any specified time.

Characters should take care when trying to spend gold found in old ruins. etc, as many merchants will be unwilling to handle gold.

Larger towns will have a moneychanger, who will split large denomination coins, for a suitable fee (5% typical).

Jewellers and Gem smiths are also often willing to take gold for purchases.

Too much spending of gold will undoubtedly come to the attention of the local Lord, who might feel that such wealth could only result from theft (the characters are jailed, no-one claims to have been robbed, the money ends up in the Lords treasury...).

CLOTHING

Clothing costs and encumbrance values assume standard quality and a climate similar to that of the UK. Prices can easily be several times that listed here for the latest fashion, etc.

Table 2: Standard Clothing

Item	Encumbrance	Price
Belt, Light	3	10
Belt, Heavy	8	30
Baldric	13	50
Sash	3	8
Boots, High, Hard	50	2s
Boots, Low, Hard	25	1s
Boots, High, Soft	25	2.5s
Boots, Low, Soft	12	1s
Cap, Linen	3	5
Cap, Woollen	6	10
Cap, Fur	6	150
Cloak, Linen	6 BM	50
Cloak, Woollen	11 BM	130
Cloak, Leather, Fur-Lined	23 BM	2 s
Cloak, Fur	17 BM	5 s
Girdle, Normal	16	75
Girdle, Broad	30	150
Hat	8	50
Mittens, Woollen	1	30
Mittens, Fur	2	130
Gloves, Light, Linen	1	1 s
Gloves, Light, Leather	2	2 s
Gloves, Heavy, Leather	8	1 s
Robe, Linen	9 BM	30
Robe, Woollen	11 BM	50
Robe, Silk	6 BM	3 s
Surcoat	7 BM	1 s
Trousers, Linen	6 BM	60
Trousers, Woollen	9 BM	40
Trousers, Leather	9 BM	100
Trousers, Silk	5 BM	3 s
Tunic / Shirt, Linen	5 BM	40
Tunic / Shirt, Woollen	7 BM	60
Tunic / Shirt, Silk	3 BM	3 s

BM = Body Mass. To determine encumbrance value (in oz) multiply body mass (in lbs) by this factor, and divide by 30.

CARRYING CONTAINERS

Table 3: Carrying Containers

Item	Encumbrance	Price	Capacity
Backpack, Canvas, Small	10	50	10 lb
Backpack, Canvas, Large	15	100	30 lb
Backpack, Leather, Small	14	1 s	20 lb
Backpack, Leather, Large	26	2 s	40 lb
Box / Casket, Small	24	20	2.5 lb
Box / Casket, Large	65	50	5 lb
Chest / Trunk, Small	8 lb	100	10 lb
Chest / Trunk, Medium	30 lb	1 s	50 lb
Chest / Trunk, Large	80 lb	2 s	125 lb
Flagon / Bottle, Small	8	40	1 pint
Flagon / Bottle, Large	16	70	2 pint
Flask, Leather	11	40	1 pint
Flask, Metal	20	175	1 pint
Pouch, Linen, Small	1	10	8 oz
Pouch, Linen, Large	5	30	2 lb
Pouch, Leather, Small	10	100	8 oz
Pouch, Leather, Large	25	1 s	2 lb
Sack, Small	8	5	10 lb
Sack, Medium	15	7	25 lb
Sack, Large	25	9	40 lb
Vial, Glass, Small	8	1 s	2 fl oz
Vial, Glass, Large	16	2 s	10 fl oz
Water / Wine skin	8	80	4 pints
Keg, Small	50	50	1 gal
Keg, Large	10 lb	120	5 gal

1 lb = 16 Oz

1 Pint = 20 fl Oz

1 Gal = 8 Pints

1 Pint (water) weighs ~ 1 lb 4 oz.

MISCELLANEOUS EQUIPMENT

Table 4: Miscellaneous Equipment

Item	Encumbrance	Price
Book, Leather Bound, Small	8	5 s
Book, Leather Bound, Large	16	12 s
Book, Metal Bound, Large	10 lb	50 s
Candle, Tallow	1	1
Candle, Wax	1	6
Caltrop, Iron	3	7
Cards, standard pack (illustrated)	6	300
Charcoal, (small bag)	16	3
Chisel, Cold Iron	18	20
Cord, 10', Hemp	4	1
Cord, 10', Animal Gut	4	2
Cord, 10', Silk	2	10
Dice, Bone	1	10
Dice, Ivory	1	35
Dice, Loaded, Bone	1	50
Dice, Loaded, Ivory	1	85
Dominoes, Wood	8	50
Dominoes, Ivory	10	1 s
Fishhook, iron	1	5
Grapnel, Small	30	100
Grapnel, Large	80	1 s
Iron Bar, 12"	40	5
Ink, 1 fl oz.	1	10
Knife	6	140
Lamp, metal	16	30
Lantern, Candle	40	80
Lantern, Oil	50	120
Lantern, Hooded, Candle	60	120
Lantern, Hooded, Oil	70	1 s
Lock, standard	4 lb	3 s
Lock, heavy	7 lb	12 s
Mallet, Wooden	30	20
Mallet, Stone	55	50
Marbles, Clay, 10	5	3
Marbles, Glass, 10	6	10
Mirror, Metal, small	8	1 s
Mirror, Metal, large	16	4 s
Mirror, Silver, small	8	8 s
Needle, bone	-	2
Needle, Iron	1	5
Oil, fuel, 1 pint	16	20
Oil, cooking, 1 pint	16	8

Item	Encumbrance	Price
Padlock, standard	2 lb	4 s
Padlock, heavy	8 lb	10 s
Parchment, 1 sheet	1	10
Piton	15	10
Quill	-	3
Rope, standard, per 10'	25	10
Rope, thin, per 10'	12	7
Rope, silk, per 10'	12	100
Scroll Case, leather, soft	10	50
Scroll Case, Leather, hard	16	125
Scroll Case, Bone	30	5 s
Scroll Case, Metal	35	3 s
Spike, Iron, 10"	16	5
Thieves Picks and Tools	30	N/A
Thieves Lock picks.	12	N/A
Thread, 10'	1	1
Torch	40	3
Vellum, 1 sheet	1	10

Table 5: Musical Instruments

Item	Encumbrance	Price
Balalaika	90	12 s
Bell, Hand	20	1 s
Cithara	80	15 s
Drum, Hand	60	1 s
Flute	15	2 s
Harp	200	90 s
Horn	50	15 s
Lute	60	40 s
Lyre	160	60 s
Pipes	15	1 s
String, 1 (length varies)	1	10

Table 6: Religious Items

Item	Encumbrance	Price
Holy Symbol (Typical), Wooden	4	1 s
Holy Symbol (Typical), Metal	7	2 s
Holy Symbol (Typical), Silver	7	50 s
Holy Water, 5 fl oz	5	15 s
Holy Water Sprinkler	15	1 s
Incense, 1 stick	3	1 s
Prayer Beads	2	1 s

Table 7: Camping Gear

Item	Encumbrance	Price
Cooking / Eating utensils	12	10
Cooking Pot, Iron	32	30
Kettle, Copper	16	40
Rack and Spit	48	50
Rug, Blanket, etc.	100	35
Tankard / Mug, Wooden	6	4
Tankard / Mug, Leather	6	7
Tankard / Mug, Metal	10	10
Tent, 2 Man	20 lb	5 s
Tent, 5 Man	50 lb	15 s
Wedge / Stake, wooden	5	1
Hammock	70	50
Sleeping Bag, Canvas, Fur Lined	150	3 s
Sleeping Bag, Silk and Down	72	7 s
Bandages, linen, 5	1	5

WEAPONRY

Table 8: Melee Weapons

Item	Encumbrance	Price
Axe, Battle	150	8 s
Axe, War	75	4 s
Axe, Hand / Throwing	50	1 s
Dagger, Standard (throwing)	10	1 s
Dagger, Heavy	25	4 s
Flail, Heavy	150	8 s
Flail, Light	35	3 s
Fork, Military	75	4 s
Halberd	175	9 s
Hammer, Lucerne / Maul	150	7 s
Hammer, War	50	1 s
Lance, Light	50	2 s
Lance, Medium	100	4 s
Lance, Heavy	150	6 s
Mace, Heavy	100	8 s
Mace, Light	50	4 s
Morningstar	125	5 s
Pick, Heavy	60	8 s
Pick, Light	40	5 s
Scimitar, Standard	40	15 s
Scimitar, Heavy	100	25 s
Spear, Short (4'-6')	10 per 1'	1s
Spear, Long (7'+)	10 per 1'	3 s
Staff, Standard (6'-8')	10 per 1'	1 s
Staff, Metal Shod (6'-8')	10 per 1' + 20	2 s
Sword, Bastard	100	30 s
Sword, Broad	75	10 s
Sword, Long	60	17 s
Sword, Short	35	8 s
Sword, Great	250	40 s
Trident, Short	50	4 s
Trident, Long	90	7 s

Table 9: Missile Weapons

Item	Encumbrance	Price
Crossbow, Light	50	20 s
Crossbow, Medium	80	80 s
Crossbow, Heavy	150	150 s
Dart	5	50
Javelin	20	1 s

Item	Encumbrance	Price
Long Bow	100	75 s
Short Bow, Composite	60	60 s
Short Bow, Standard	50	15 s
Sling	3	70

Table 10: Weapon Accessories

Item	Encumbrance	Price
Arrow, Short bow (Standard or Composite)	3	20
Arrow, Longbow, Flight Arrow	3	20
Arrow, Longbow, Sheath	5	30
Sling Bullet, Lead	2	4
Quarrel, Light	2	15
Quarrel, Medium	3	20
Quarrel, Heavy	5	25
Quiver, Capped, Small (12 Arrows)	32	100
Quiver, Capped, Large (36 Arrows)	64	180
Quiver, Open, Small (12 Arrows)	24	80
Quiver, Open, Large (36 Arrows)	50	150
Scabbard, Sword	16	150
Scabbard, Dagger	8	30
Whetstone	6	10

ARMOUR AND SHIELDS

Table 11: Armour

Item	Encumbrance	Price
Heavy Furs	3 BM	1 s
Soft Leather Jerkin	1 BM	1 s
Heavy Leather Jack	4.5 BM	7 s
Padded (cloth / soft leather)	6 BM	5 s
Studded Leather	11.5 BM	25 s
Cuirboilli Half Plate	8.5 BM	30 s
Ring	14 BM	30 s
Cuirboilli Lamellar	14 BM	75 s
Metal Half Plate	11.5 BM	150 s
Scale	23 BM	45 s
Metal Lamellar	17 BM	200 s
<i>Westlander Plate</i>	<i>14 BM</i>	<i>(1+ g)</i>
Mail Shirt	14 BM	120 s
<i>Elfin Mail Shirt</i>	<i>8.5 BM</i>	<i>(1+ g)</i>
<i>Dwarf-Iron Mail Shirt</i>	<i>14 BM</i>	<i>(1+ g)</i>
Splint	23 BM	80 s
Full Mail	20 BM	250 s
<i>Dwarf-Iron Full Mail</i>	<i>20 BM</i>	<i>(2+ g)</i>
Mail-and-Plate	26 BM	400 s
<i>Dwarf-Iron Mail-and-Plate</i>	<i>26 BM</i>	<i>(4+ g)</i>
Full Plate	23 BM	N/a

Notes

Westlander, Elfin and Dwarf-Iron armour is made only by the appropriate smiths, and the techniques are closely guarded secrets. Prices are a minimum for someone with appropriate good standing known to the smith.

The technique for manufacture of Full Plate has been lost; given time, a skilled Dwarven smith might be able to create a suit.

BM = Body Mass. To determine encumbrance value (in oz) multiply body mass (in lbs) by this factor, and divide by 30.

Table 12: Helms

Item	Encumbrance	Price
Leather Coif	10	1 s
Studded Leather Coif	15	3 s
Mail Coif	25	8 s
Cuirboilli Helm	35	7 s
Metal Helm	50	15 s
Metal Great Helm	100	25 s

Table 13: Shields

Item	Encumbrance	Price
Small, Hide	30	150
Small, Wooden	30	200
Small, Wooden, Metal Bound	40	6 s
Small, Metal (Buckler)	60	20 s
Medium, Hide	50	500
Medium, Wooden	50	600
Medium, Wooden, Metal Bound	75	10 s
Medium, Metal	100	45 s
Large, Hide	75	5 s
Large, Wooden	75	7 s
Large, Wooden, Metal Bound	100	20 s
Metal Bracers, Heavy	50	20 s

LIVESTOCK AND TRAVEL

Table 14: Livestock

Item	Price
Chicken	60
Cow	10 s
Dog	100
Donkey	9 s
Goat	1 s
Hawk, Small	5 s
Hawk, Large	9 s
Horse, Great	100 s
Horse, Heavy	65 s
Horse, Medium	40 s
Horse, Light	20 s
Horse, Pony	15 s
Mule	20 s
Oxen	15 s
Pigeon	20
Piglet	1 s
Pig	3 s
Sheep	2 s
Songbird	80

Table 15: Animal Training

Item	Price
Dog, Guard Trained	5 s
Dog, Hunting Trained	7 s
Hawk, Hunting Trained	20+ s
Horse, Break to Saddle	1 s
Horse, Basic Training	5+ s
Horse, Cavalry Training	40+ s
Horse, War Training	125+ s

Table 16: Tack and Harness

Item	Encumbrance	Price
Bit and Bridle	2 lb	150
Harness	6 lb	120
Saddle, Pony / Light Horse	15 lb	7 s
Saddle, Medium / Heavy Horse	25 lb	12 s
Saddle, Great Horse	50 lb	20 s
Saddle Bags, Small	7 lb	2 s

Saddle Bags, Large	10 lb	5 s
Item	Encumbrance	Price
Saddle Blanket	8 lb	30
Shoes, 1 set	4 lb	10

Small Saddle Bags hold 15 lb of goods

Large Saddle Bags hold 40 lb of goods

Table 17: Transport

Item	Price
Barge / Raft, small	7 s
Boat, small	10 s
Boat, Long	20 s
Carriage	100+ s
Cart, 2-Wheeled	25 s
Wagon, 4-wheeled	70 s

FOOD, DRINK AND LODGING

Table 18: Food

Item	Encumbrance	Price
Breakfast, Plain	-	6
Breakfast, Elaborate	-	10
Dinner, Plain	-	40
Dinner, Elaborate	-	100
Supper, Plain	-	20
Supper, Elaborate	-	60
Rations, Standard, 1 day	48	20
Rations, Iron, 1 day	16	28
Horse Meal, 1 Day	10 lbs	20

Table 19: Drink

Item	Price
Ale, 1 pint	5 – 8
Beer, 1 pint	2 – 4
Cider, 1 pint	6 – 9
Mead, 1 pint	8 – 12
Wine, 1 pint	6 – 10
Spirits, 5 fl oz	20+

Table 20: Accommodation, Nightly, excluding food

Item	Price
Common Room Floor	1
Dormitory	10
Room, Small	50
Room, Standard	100
Room, Comfortable	1 s
Suite of rooms	5 s
Stabling, Standard	20
Stabling, Full treatment	100

Table 21: Accommodation, monthly rent

Item	Price
Inn room (including food), Small	6 s
Inn room (including food), Standard	11 s
Inn room (including food), Comfortable	25 s
Inn room (including food), Suite	125 s
Hostel (including food)	4 s

Item	Price
Lodgings (including food)	5 s
House, Hovel	1 s
House, Small	5 s
House, Medium	20 s
House, Large	50+ s